#### Usability testing of interactive curriculum visualization techniques Austin Toombs **Ball State University**

## Problem and Approach

Course catalogs, degree progress reports, and online course request systems are inadequate tools for helping students make curricular decisions. To address this problem I have been working with the information visualization research team to study the effects of visualization techniques on students' curricular understanding. These techniques are being implemented in CurricVis, a tool that assists students, curriculum designers, advisors and administrators in communicating and reasoning about curricula. The original version of CurricVis represented academic programs with static node-link diagrams. My contributions to CurricVis include the implementation of hypothetical mode, the progress bars, and the progress view.

To

Minor in Computer Science

42% (65%) by credits: 11 (6) / 26

Minor in Computer Applications

64% by credits: 16 / 25

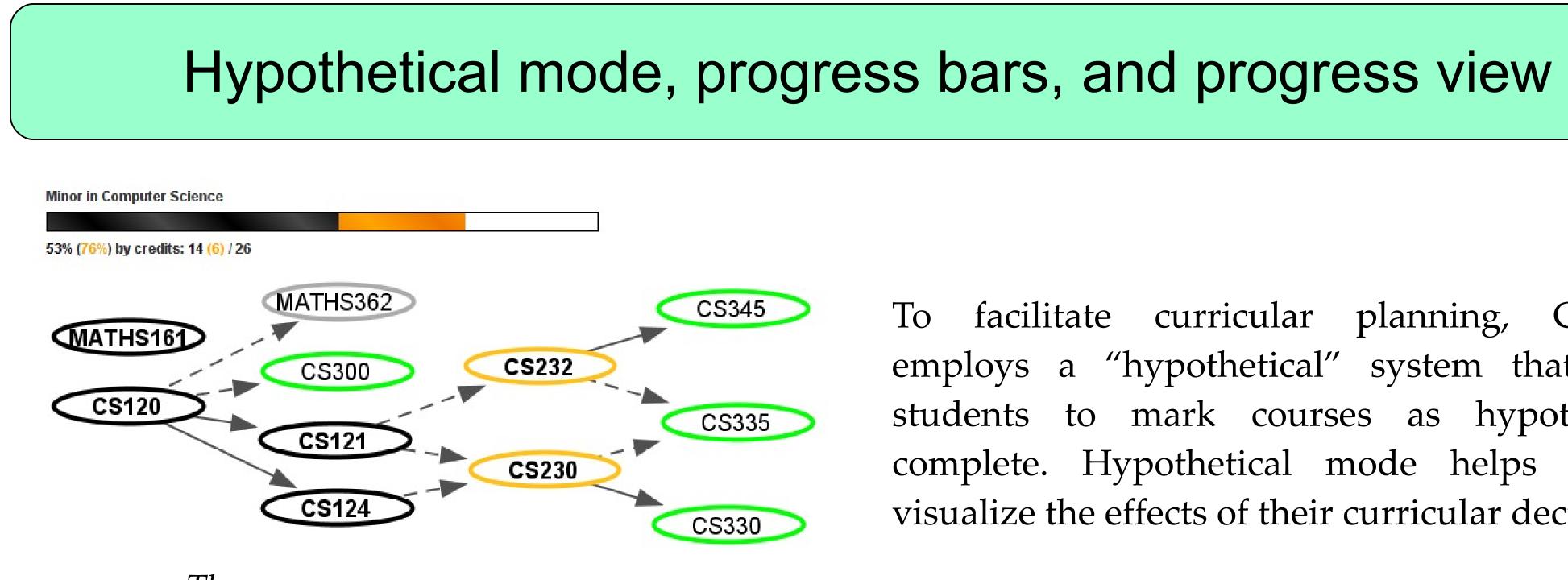
Minor in Mathematics

52% by credits: 12 / 23

31% (36%) by credits: 20 (3) / 63

Major in Mathematical Sciences, Option 5: Computational mathematics

facilitate



The orange courses are hypothetically taken courses.

The progress bars distinguish between real and hypothetical progress, and a separate view displays the progress bar of each program in which the student has made progress (sorted from most progress made to least). This progress view is especially useful for students still exploring programs.

### Current status

**Post usability analysis**: user testing has been completed and appropriate changes are being made to the software.

**Dissemination:** CurricVis is being presented to the heads of various departments at Ball State, as well as at several academic conferences.

21:36 19:12 16:48 14:24 -12:00

curricular planning, CurricVis

employs a "hypothetical" system that allows

students to mark courses as hypothetically

complete. Hypothetical mode helps students

visualize the effects of their curricular decisions.

Other interesting results Over the course of the user testing we have noticed seve surprising events. The images to the right are hand-drawn grap that two subjects in the control group constructed to help th answer a prerequisite question. These graphs support our origi hypothesis that node-link graphs are the most natural expressing curricular data.

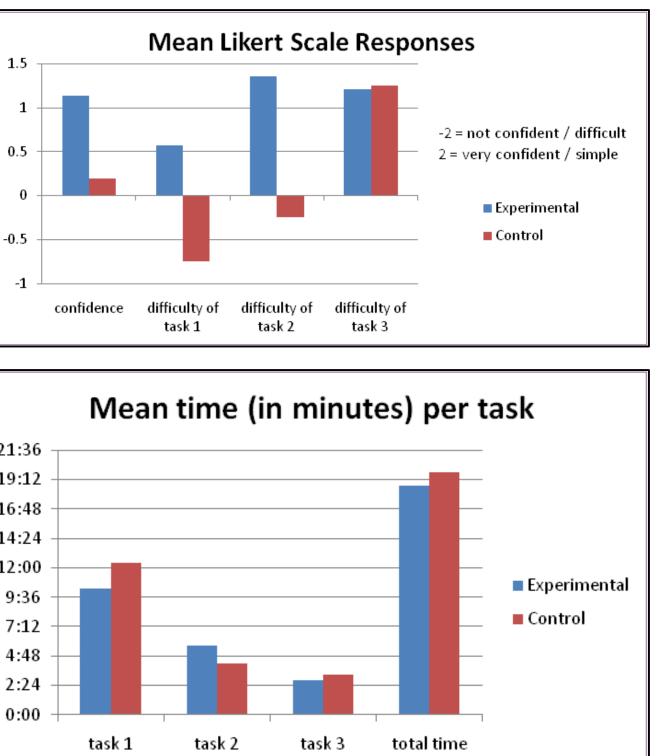
I demonstrated CurricVis to each of the control group subjects as they completed their tasks. Every one of them so far has agree that CurricVis would have been much more helpful than the to they were given.

## Future work

This work leads to insights into the development of interactive visualizations for complex systems and the integration of usability analysis with information visualization research. The ultimate goal of this work is to make the software and techniques we develop available to any institution. Using CurricVis to represent curricula would reduce the current cost of supporting curricular reasoning among students, curriculum designers, advisors, and administrators by improving the efficacy of advising in higher education.

# Usability testing

The primary focus of the user studies is to test the efficacy of using interactive curriculum visualizations to communicate about curricula. We do this by comparing the confidence, accuracy, and speed of individuals in our control and experimental groups while they complete the same set of three tasks. The control group has access to a course catalog and a DAPR generated specifically for the questions. Those in the experimental group have access to CurricVis only.



Students in the experimental group were significantly more confident in their responses to the tasks. They were also significantly more likely to find the first two tasks (choosing courses for the next three semesters and picking a minor) to be easier than students in the control group. Even though the experimental group was more likely to have higher confidence in their answers and more likely to find the tasks to be easier, they still took about the same amount of time on each task as the participants in the control group. One possible explanation for this could be the unfamiliarity of the subjects with CurricVis. Perhaps future adaptations of this test could involve a short tutorial of CurricVis to counteract the unfamiliarity of the tool.

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http://www.cs.bsu.edu/~pvg/vis/

#### Quantitative analysis

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reral aphs nem ginal	3. What are all of the Computer S CS 457 L > CS 335 L > CS 2 CS 232 CS 232 CS 232 CS 121 CS 121 CS 121 CS 121 CS 124 CS	Science courses you have to take to be able to enroll in CS457? $ \begin{array}{c}                                     $
for	3. What are all of the Computer Science cours	es you have to take to be able to enroll in CS457?
after ceed ools	CS 335 CS 230125 CS 230125 CS 124 CS 124 CS 120	IMATHS161 (or 165)]

### Contact information

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